



SECONDARY VISUAL ARTS

***Foundations 1** (VA 1100) ***3D Design** (VA 1110) ***Printmaking** (VA 1130) ***Drawing** (VA 1140)
***Painting** (VA 1150) ***Jewelry** (VA 1160) ***Photography** (VA 1170) ***Foundations 2** (VA 1200)
***Art History and Criticism** (VA 1210) ***Ceramics** (VA 1220) ***Sculpture** (VA 1230)
***Film Making** (VA 1240) ***Commercial Art and Electronic Media** (VA 1250)

The Utah State Visual Arts Core divides the goals of art education into four standards, which are Making, Perceiving, Expressing, and Contextualizing. The standards organize the curriculum into manageable and related units and guide the student through a rich experience with art. Each standard is broken into objectives, each objective into indicators. The individual core courses are presented in a portfolio format to facilitate student progress and to encourage the support of parents, teachers, and classmates. Listed below are all the visual art objectives (excluding Film Making). Each course includes the objectives relevant to its focus and provides indicators to detail the emphasis indicated in the course descriptions that follow. There are additional, elective courses such as AP Art History and Studio Art available in many schools. Computer with art/graphic software, color printer, image projector and appropriate new technologies are required for Visual Arts Courses.

Standard 1 MAKING

Students will assemble and create visual art by manipulating art media and by organizing images with the elements and principles.

Objective A: Explore, understand, and refine techniques and processes in a variety of media.

Objective B: Create visual art using art elements and principles.

Standard 2 PERCEIVING

Students will find meaning by analyzing, criticizing, and evaluating visual art.

Objective A: Critique visual art.

Objective B: Evaluate visual art.

Standard 3 EXPRESSING

Students will create meaning in visual art.

Objective A: Create content in visual art.

Objective B: Perceive content in works of art.

Objective C: Curate visual art ordered by medium and content.

Standard 4 CONTEXTUALIZING

Students will find meaning in visual art through settings and other modes of learning.

Objective A: Align works of art according to history, geography, and personal experience.

Objective B: Synthesize visual art with other educational subjects.

Objective C: Evaluate the impact of visual art on life outside of school.

VISUAL ART COURSE DESCRIPTIONS

Art History and Criticism (VA 1210)

This is an entry-level course for the High School Visual Arts Core Curriculum. It is designed to provide an overview and appreciation of the Visual Arts. With an overview of studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

Ceramics (VA 1220)

This course is for the High School Visual Arts Core Curriculum. Ceramics develops basic skills in the creation of 3D forms and pottery from clays. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

Commercial Art and Electronic Media (VA 1250)

This course is for the High School Visual Arts Core Curriculum. CAEM is an overview of traditional art media and new electronic art media used in modern communications. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

Drawing (VA 1140)

This course is for the High School Visual Arts Core Curriculum. Drawing focuses on black and white or monochromatic rendering from life, pictures, masterworks, and imagination. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

Film Making (VA 1240)

This course is for the High School Visual Arts Core Curriculum. It is designed to provide an overview and introduction to the four most basic phases of film making; Development, Pre-Production, Production, and Post-Production. This course covers higher level thinking skills and art-related technology skills with an emphasis on the creation of films in either traditional or electronic media.

Foundations I (VA 1100)

This is the required Junior High/Middle School Visual Arts Core course. It is designed to provide an overview of Visual Arts while studying a broad variety of art tools and materials. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skills, art criticism, art history, and aesthetics.

Foundations II (VA 1200)

This is an entry-level course for the High School Visual Arts Core Curriculum. It is designed to provide an overview and introduction to Visual Arts through studying a variety of art tools and materials. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics.

Jewelry (VA 1160)

This course is for the High School Visual Arts Core Curriculum. Students are taught basic jewelry making skills such as filing, sawing, soldering, casting, and stone setting. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

Painting (VA 1150)

This course is for the High School Visual Arts Core Curriculum. Painting includes wet media with processes such as transparent and opaque painting and focuses on the operations of color. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

Photography (VA 1170)

This course is for the High School Visual Arts Core Curriculum. Photography includes the inventive use of light and photographic equipment to create art. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

Printmaking (VA 1130)

This is an entry-level course for the High School Visual Arts Core Curriculum. Printmaking teaches how to make fine art prints using studio processes such as relief, intaglio, planography, and stencil. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

Sculpture (VA 1230)

This course is for the High School Visual Arts Core Curriculum. Sculpture is an overview of basic skills used to create 3-dimensional works of art. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*

3-D Design (VA 1110)

This course is for the High School Visual Arts Core Curriculum. 3-D Design provides an overview and introduction to fine crafts, their media, and the cultures they represent. With an emphasis on studio production, this course is designed to develop higher-level thinking, art-related technology skill, art criticism, art history, and aesthetics. *The pre-requisite for this course is Foundations I or II.*